

## Unicast Routing Protocols Comparison

	RIP	EIGRP	OSPF	IS-IS	BGP
<b>Type</b>	Distance Vector	Distance Vector	Link State	Link State	Path Vector
<b>Algorithm</b>	Bellman-Ford	DUAL	Dijkstra	Dijkstra	Path Selection
<b>Admin Distance</b>	120	90/170 (external)/5 (summary)	110	115	20/200 (IBGP)
<b>Standard</b>	RFCs 2080, 2453	Cisco proprietary	RFCs 2328, 5340	ISO 10589, RFC 1142	RFC 4271
<b>Supported Protocols</b>	IPv4, IPv6	IPv4, IPv6, IPX, Appletalk	IPv4, IPv6	IPv4, IPv6, CLNP	IPv4, IPv6
<b>Transport</b>	UDP/520	IP/88	IP/89	Layer 2	TCP/179
<b>Authentication</b>	Plain, MD5	MD5	Plain, MD5, AH (v3)	Plain, MD5	MD5
<b>Multicast Address</b>	224.0.0.9	224.0.0.10	224.0.0.5-6	N/A	N/A

**RIP**

**RIP Implementations**

**RIPv1**  
Original RIP implementation, limited to classful routing (obsolete)

**RIPv2**  
Introduced support for classless routing, triggered updates, and multicast announcements (RFC 2453)

**RIPng (RIP Next Generation)**  
Extends RIPv2 to support IPv6 routing (RFC 2080); functions very similarly to RIPv2 and is subsequently as limited

**Terminology**

**Split-Horizon**  
Mitigates routing loops by ensuring a route is never advertised back to the neighbor from which it was learned

**Poison Reverse**  
Learned routes are advertised back to their originator as explicitly invalid

**Troubleshooting**

```
show ip[v6] protocols
show ip[v6] rip database
debug ip rip { database | events }
debug ipv6 rip [interface]
```

**RIP Configuration**

```
interface type number
! Enable RIPng on the interface
ipv6 rip name enable
! Configure manual route summarization
ip summary-address rip IPv4-address subnet-mask
ipv6 rip name summary-address IPv6-prefix
! Enable MD5 authentication (RIPv2 only)
ip rip authentication mode md5
ip rip authentication key-chain key-chain
```

**EIGRP**

**Metric Formula**

$$256 * (K_1 * bw + \frac{K_2 * bw}{256 - load} + K_3 * delay) * \frac{K_5}{rel + K_4}$$

• **bw** = 10<sup>7</sup> / minimum path bandwidth in kbps  
• **delay** = interface delay in usecs / 10

Packet Types	Default K Values
1 Update	K <sub>1</sub> 1
3 Query	K <sub>2</sub> 0
4 Reply	K <sub>3</sub> 1
5 Hello	K <sub>4</sub> 0
8 Acknowledge	K <sub>5</sub> 0

**Terminology**

**Reported Distance**  
The metric for a route advertised by a neighbor

**Feasible Distance**  
The distance advertised by a neighbor plus the cost to get to that neighbor

**Stuck In Active (SIA)**  
The condition when a route becomes unreachable and not all queries for it are answered; adjacencies with unresponsive neighbors are reset

**Passive Interface**  
An interface which does not participate in EIGRP but whose network is advertised

**Stub Router**  
A router which advertises only a subset of routes, and is omitted from the route query process

**EIGRP Configuration**

```
[ipv6] router eigrp AS-number
! Specify a router ID formatted in IPv4 dotted-decimal
[eigrp] router-id router-ID
! Disable automatic classful summarization (IPv4 only)
no auto-summary
! Enable EIGRP on interfaces by network (IPv4 only)
network IPv4-address wildcard-mask
! Modify maximum paths for equal-cost load balancing
maximum-paths 1-16
! Configure multiplier for unequal-cost load balancing
variance 1-128
! Configure K values to manipulate the metric formula
metric weights 0 k1 k2 k3 k4 k5
! Explicitly identify neighbors on NBMA links
neighbor IP-address interface
! Designate passive interfaces
passive-interface {interface | default}
! Enable stub routing
[eigrp] stub [receive-only | connected | static | summary | redist]
```

**Interface Configuration**

```
interface type number
! Enable EIGRP for IPv6 on the interface
ipv6 eigrp AS-number
! Set the maximum bandwidth EIGRP can consume (can be >100%)
ip[v6] bandwidth-percent eigrp AS-number 1-999999
! Configure manual summarization of outbound routes
ip summary-address eigrp AS-number IPv4-address subnet-mask [AD]
ipv6 summary-address eigrp AS-number IPv6-prefix [AD]
! Enable MD5 authentication
ip[v6] authentication mode eigrp AS-number md5
ip[v6] authentication key-chain eigrp AS-number key-chain
! Modify interface hello and hold timers
ip[v6] hello-interval eigrp AS-number seconds
ip[v6] hold-time eigrp AS-number seconds
! Toggle split horizon
[no] ip[v6] split-horizon eigrp AS-number
```

**OSPF**

**OSPFv2 Link State Advertisements**

**Router Link (Type 1)**  
Lists neighboring routers and the cost to each; flooded within an area

**Network Link (Type 2)**  
Generated by a DR; lists all routers on an adjacent segment; flooded within an area

**Network Summary (Type 3)**  
Generated by an ABR; advertises routes between areas

**ASBR Summary (Type 4)**  
Injected by an ABR into the backbone to advertise the presence of an ASBR in a non-backbone area

**External Link (Type 5)**  
Generated by an ASBR and flooded throughout the AS to advertise a route external to OSPF

**Group Membership (Type 6)**  
Used by Multicast OSPF; unsupported by IOS

**NSSA External Link (Type 7)**  
Generated by an ASBR in a not-so-stubby area; converted into a type 5 LSA by the ABR when leaving the area

**Router Roles**

**Internal Router**  
All interfaces reside within the same area

**Backbone Router**  
A router with at least one interface in area 0

**Area Border Router (ABR)**  
Connects two or more areas

**AS Boundary Router (ASBR)**  
Connects to additional routing domains (redistribution to or from other protocols)

**Metric Formula**

$$cost = \frac{reference-bandwidth}{link\ speed}$$

**Adjacency States**

1 Down	5 ExStart
2 Attempt	6 Exchange
3 Init	7 Loading
4 2-Way	8 Full

**Message Types**

1 Hello	4 LS Update
2 DB Descr.	5 LS Ack
3 LS Request	

**DR/BDR Election**

- The DR serves as a common point for all adjacencies on a multiaccess segment
- The BDR also maintains adjacencies with all routers in case the DR fails
- Does not occur on point-to-point or multipoint links
- Default priority (0-255) is 1; highest priority wins; 0 cannot be elected
- DR preemption will not occur unless the current DR is reset

**Virtual Links**

- Tunnel formed to join two areas across an intermediate
- Both end routers must share a common non-stub area
- At least one end must reside in area 0
- Transition tool; not ideal for permanent designs

**OSPFv3 Link State Advertisements**

Name	v2 Equiv.
0x2001 Router LSA	Type 1
0x2002 Network LSA	Type 2
0x2003 Inter-area prefix LSA	Type 3
0x2004 Inter-area router LSA	Type 4
0x4005 AS-external LSA	Type 5
0x2006 Group membership LSA	Type 6
0x2007 Type-7 LSA	Type 7
0x0008 Link LSA	N/A
0x2009 Intra-area prefix LSA	N/A

**External Route Types**

**E1**  
Considers the cost to the advertising ASBR plus the external cost of the route

**E2 (Default)**  
The external cost of a route as seen by the ASBR; internal OSPF cost is not considered

**Troubleshooting**

```
show ip[v6] ospf [process] interface
show ip[v6] ospf [process] neighbor
show ip[v6] ospf border-routers
show ip[v6] ospf database [LSA-type]
show ip[v6] ospf virtual-links
debug ip[v6] ospf [...]
```

**Network Types**

	Nonbroadcast (NBMA)	Multipoint Broadcast	Multipoint Nonbroadcast	Broadcast	Point-to-Point
<b>DR/BDR Elected</b>	Yes	No	No	Yes	No
<b>Neighbor Discovery</b>	No	Yes	No	Yes	Yes
<b>Hello/Dead Timers</b>	30/120	30/120	30/120	10/40	10/40
<b>Defined By</b>	RFC 2328	RFC 2328	Cisco	Cisco	Cisco
<b>Supported Topology</b>	Full Mesh	Any	Any	Full Mesh	Point-to-Point

**Integrated IS-IS**

**NSAP Addressing**

NSAP	Interdomain Part		Domain-Specific Part		SEL
	AFI	IDI	HODSP	System ID	
Condensed	Area				
Example	49	0005.80ff.f800.0000	0001	0000.0c00.1234	00

**Interdomain Part (IDP)**  
Portion of the address used in routing between autonomous systems; assigned by ISO

**Domain-Specific Part (DSP)**  
Portion of the address relevant only within the local AS

**Authority and Format Identifier (AFI)**  
Identifies the authority which dictates the format of the address

**Initial Domain Identifier (IDI)**  
An organization belonging to the AFI

**High Order DSP (HODSP)**  
The area within the AS

**System ID**  
Unique router identifier; 48 bits for Cisco devices (often taken from an Ethernet MAC address)

**NSAP Selector (SEL)**  
Identifies a network layer service; always 0x00 in a NET

**ISO Routing Levels**

**Level 0** Used to locate end systems

**Level 1** Routing within an area (IS-IS)

**Level 2** Routing between areas (IS-IS)

**Level 3** Inter-AS routing

**Terminology**

**Type-Length-Value (TLV)**  
Variable-length modular datasets carried by PDUs

**IS-IS Hello (IIH)**  
Establish and maintain neighbor adjacencies

**Link State PDU (LSP)**  
Carry TLVs encompassing link state information

**Sequence Number Packet (SNP)**  
Used to request and advertise LSPs; can be complete (CSNP) or partial (PSNP)

**Network Entity Title (NET)**  
Unique router ID; includes area ID

**Designated Intermediate System (DIS)**  
A pseudonode responsible for emulating point-to-point links across a multi-access segment

**Adjacency Requirements**

- Interface MTUs must match
- Levels must match
- Areas must match (if level 1)
- System IDs must be unique
- Authentication must succeed

**DIS Election**

- Highest-priority interface elected
- Highest SNPA (e.g. MAC or DLCI) breaks tie
- Highest system ID breaks SNPA tie
- Default interface priority is 64
- Current DIS may be preempted, unlike OSPF

**IS-IS Configuration**

```
[ip] router isis
! Specify one or more NET addresses
net NET
! Set global routing level (default level-1-2)
is-type { level-1 | level-1-2 | level-2-only }
! Configure IPv4 route summaries
summary-address IP-address subnet-mask [level]
! Configure IPv6 route summaries
address-family ipv6
summary-prefix IPv6-prefix [level]
! Originate a default route
default-information originate
```

**Interface Configuration**

```
interface type number
! Enable IS-IS on an interface
ip[v6] router isis
! Specify interface routing level
isis circuit-type { level-1 | level-1-2 | level-2-only }
! Set interface metric
isis [ipv6] metric { 1-16777214 | maximum }
! Designate the network as point-to-point
isis network point-to-point
! Configure DIS election priority
isis priority 0-127 [ level-1 | level-2 ]
! Modify interface hello and dead intervals
isis hello-interval seconds [ level-1 | level-2 ]
isis hello-multiplier 3-1000 [ level-1 | level-2 ]
! Enable MD5 authentication
isis authentication mode md5
isis authentication key-chain key-chain
```

**Network Types**

	Broadcast	Point-to-Point
<b>DIS Elected</b>	Yes	No
<b>Neighbor Discovery</b>	Yes	Yes
<b>Hello/Dead Timers</b>	10/30	10/30

**Troubleshooting**

```
show [clns | isis] neighbors
show isis [database | spf-log]
show clns interface
debug [clns | isis] [...]
```